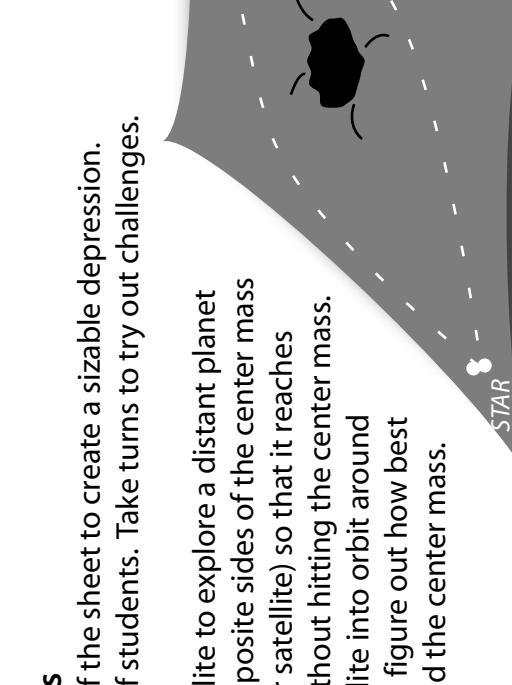


Models of Spacetime (cont.)

A & B Using a plastic frame and spandex sheet, you can create a simple model of curved spacetime. On this model, you can demonstrate several phenomena that are caused by the curvature of spacetime.

C & D Einstein came to a different conclusion. From his perspective, the planets and moons in orbit in our solar system are not moving in curved paths. In fact, they are following straight lines through spacetime. It is spacetime that is curved, not the paths of the orbiting bodies. Since these bodies are not curving or turning, there is no force acting on them. No force is needed to explain these orbits; therefore, the attractive force of gravity does not exist. In fact, the orbiting masses are simply reacting to the shape of spacetime.



A & B -- SATELLITE AND PLANETARY ORBITS

CHALLENGE A - You are sending a satellite to explore a distant planet behind a nearby planet. Stand on opposite sides of the center mass (the "near planet"). Roll the ball (your satellite) so that it reaches your partner (the "distant planet") without hitting the center mass.

CHALLENGE B - You want to put a satellite into orbit around the "near planet". Work together and figure out how best to put your "satellite" into orbit around the center mass.

C & D -- BENDING STARLIGHT & GRAVITATIONAL LENSES

1. Place a heavy mass in the center of the sheet to create a sizable depression. Remind students that electromagnetic waves (such as light) follow the curve of spacetime just like masses do.

2. Put students in groups of three. One person is a "star" emitting light in the form of a photon-ball. One person is an observer on Earth. The third person is the "marker."

CHALLENGE C - Demonstrate how starlight bends around large masses. Roll a ball from the "star" on one side of the sheet to the "Earth" on the other side of the sheet. The star and Earth should be directly opposite each other. The third person spots the point where the "photon-ball" turns towards the Earth. Once she spots that point, she stands at the end of line coming from the Earth through the "turning point." She is now the "apparent star."

CHALLENGE D - Demonstrate a gravitational lens. Have the "star" student roll two "photon-balls" around opposite sides of the central mass. Keep trying until both balls reach the "Earth" at the same time. Two students mark the "turning points" and stand in line with each point and the Earth. These students are two "apparent stars" created from the light of a single star.

* Stars emit light in all directions, so starlight does not just go around one side of a central mass. If the star and the central mass are aligned properly, the star will appear on multiple sides of the central mass. It may appear as if there are several stars around the central mass. In fact, these stars are all part of the light coming from a single star.

A SECOND IMPLICATION: FRAME-DRAGGING

Which causes more curvature of spacetime (stronger gravity) -- the Earth or a white dwarf star?

Even though they are the same size, the white dwarf is much

more massive and creates a greater curvature of spacetime.

Demonstrate the distinction with a whiffle ball and a baseball on the spandex sheet. The whiffle ball creates a much smaller depression or curve of spacetime than the baseball creates.

Why? Because the baseball is more massive. In this case, mass matters, not size.

E -- BIGGER OBJECTS = GREATER GRAVITY?

James O'Dowd, Parkthe and Edwin Eddins, and Kaitlyn Schepherdson

1. How does the honey react differently near the ball than far from the ball?

2. What do the parts of the model represent? The ball? The honey? The peppercorns? The food coloring?

3. What causes the "dragging" in the model?

SUMMARY: The ball represents the Earth, the honey represents spacetime, and the peppercorn represents a distant mass (stars, planets, etc.) in spacetime. The food coloring is used to highlight the honey's motion, and does not represent an astronomical object. The rotation of the Earth does twist the spacetime frame like the ball twists the honey, although it is not caused by "friction" between the Earth and local spacetime. The theory of general relativity states that spacetime and masses have a mysterious mutual "grip" on each other.

MODELS OF SPACETIME

Using a plastic frame and spandex sheet, you can create a simple model of curved spacetime. On this model, you can demonstrate several phenomena that are caused by the curvature of spacetime.

MATERIALS

* Spandex sheet, 6'x 6' -- (order from fabric store or web site)

* PVC pipes and joints -- (cut to build a 5'x5'x3' frame; complete instructions at <http://einstein.stanford.edu/>)

* Large weights -- (bags of sand or water, iron/brass weight)

* Small and large balls -- (superballs, steel/brazen balls, beach balls, ping pong balls, golf balls, beach balls, etc.)

A & B -- SATELLITE AND PLANETARY ORBITS

CHALLENGE A - You are sending a satellite to explore a distant planet behind a nearby planet. Stand on opposite sides of the center mass (the "near planet"). Roll the ball (your satellite) so that it reaches your partner (the "distant planet") without hitting the center mass.

CHALLENGE B - You want to put a satellite into orbit around the "near planet". Work together and figure out how best to put your "satellite" into orbit around the center mass.

C & D -- BENDING STARLIGHT & GRAVITATIONAL LENSES

1. Place a heavy mass in the center of the sheet to create a sizable depression. Remind students that

For many, "spacetime" sounds like a science fiction concept where explorers travel through time on the way to parallel universes to meet alien life forms. In some ways, it is a simpler idea than that. The term "spacetime" simply refers to a frame of reference in which the three dimensions of space (x, y, z) and the dimension of time are used to describe motion or action in that frame of reference.

How could the Earth, which so clearly seems to follow a curved path around the Sun, be said to be following a straight path? First, look closer at what "straight" means – it describes the motion of an object that stays parallel to a line in its frame of reference. Second, imagine that the grid lines on our frame of reference are curved. Around the Sun, the frame of reference is circular because the mass of the Sun has warped spacetime around it. Finally, trace the path of the Earth around the Sun. Notice that its path, while appearing curved at first, is actually moving parallel to the circular spacetime grid around Earth. The Earth is following a straight path around the Sun.

2. Put students in groups of three. One person is a "star" emitting light in the form of a photon-ball. One person is an observer on Earth. The third person is the "marker."

CHALLENGE C - Demonstrate how starlight bends around large masses. Roll a ball from the "star" on one side of the sheet to the "Earth" on the other side of the sheet. The star and Earth should be directly opposite each other. The third person spots the point where the "photon-ball" turns towards the Earth. Once she spots that point, she stands at the end of line coming from the Earth through the "turning point."

CHALLENGE D - Demonstrate a gravitational lens. Have the "star" student roll two "photon-balls" around opposite sides of the central mass. Keep trying until both balls reach the "Earth" at the same time. Two students mark the "turning points" and stand in line with each point and the Earth. These students are two "apparent stars" created from the light of a single star.

E -- CURVED SPACETIME EXPLAIN ORBITS?

Our solar system is filled with objects following orbital paths. Planets orbit the Sun. Moons orbit the planets. Satellites and the International Space Station orbit the Earth. When Newton looked up at the night sky in the 17th century, he observed these orbital motions and concluded that, in accordance with his laws of motion, there must be a force acting on these objects to keep them in orbit.

WHY MUST THERE BE A FORCE? Because these objects were clearly moving in curved paths. According to Newton's law of inertia, the only way that an object would change direction from a straight